

# What Your Child Is Learning

*Session by session: what they learn, what they can do by the end, what it produces, and two questions to ask at home.*



*You do not need to look at the Panel Book to follow along. A two minute chat after each session works just as well. The questions below are the ones that get a real answer.*

## Session 1 Comics Are a Language

How comics actually work. Panels, the gap between them, and why the reader's brain fills that gap in. Plus a quick tour of comics history, from 1837 to Amar Chitra Katha to Diary of a Wimpy Kid.

**By the end they can:** Explain why a comic is not just a story with pictures stuck on.

**What it produces:** Their story idea in one line, and the look of their comic: diary, comic or manga.

**Ask at home:**

- \* What is a gutter, and why does it matter?
- \* Tell me your whole comic in one line.

## Session 2 Build a Cast You Can Draw 400 Times

How to design a character simple enough to draw over and over. A short comic means drawing the same face dozens of times. A full book means around 400. Simple is the professional choice, not the lazy one.

**By the end they can:** Draw their main character twice, from memory, and have it look like the same person.

**What it produces:** Their cast sheet. Every character from the front and the side, with the faces they pull. Our artists cannot start without this.

**Ask at home:**

- \* Draw me your main character without looking at anything.
- \* What is the one thing about them you would never change?

## Session 3 What Goes Wrong

Story. What the hero wants, what they are afraid of, and the three things that go wrong on the way. The comic rule that does most of the work: the want has to be something you can draw. Wants to be happy cannot be drawn. Wants the window seat can.

**By the end they can:** Say what their hero wants in a way you could actually draw.

**What it produces:** The shape of their story: five key moments, across their pages.

**Ask at home:**

- \* What does your hero want, and could I draw it?
- \* What goes wrong, three times, before the end?

# What Your Child Is Learning

## Session 4 Words in Boxes

Speech balloons, captions and sound effects. How many words fit in a balloon, which is about twelve. Why the person on the left always speaks first, and why balloon tails must never cross.

**By the end they can:** Write a page of comic dialogue a reader can follow without getting lost.

**What it produces:** Their story written out page by page. This is the script of their comic.

**Ask at home:**

- \* Read me a page of your comic out loud, both voices.
- \* Why does the person on the left speak first?

## Session 5 Thumbnail the Whole Book

Where the camera looks. Wide, mid, close, extreme close, and how the same moment changes meaning at each distance. Why a surprise can only live on a right hand page. How to sketch a whole page in sixty seconds. Those quick sketches are called thumbnails.

**By the end they can:** Plan a page before drawing it, instead of drawing it and hoping.

**What it produces:** Their thumbnail map of every page, plus the panel notes our artists read while they work. This is also where we settle how many pages the story actually needs.

**Ask at home:**

- \* Show me your thumbnails. Which page is the surprise on?
- \* Why did you make that panel a close up?

## Session 6 Cover, Blurb, Press

The cover as a promise. How a title earns its place, the dedication, the author bio and photo. Then exactly what happens next, with real dates.

**By the end they can:** Pitch their own comic to a stranger in thirty seconds.

**What it produces:** Their title, their author page and their dedication. Then it goes to press.

**Ask at home:**

- \* Read me the blurb for your comic.
- \* Who is the dedication for, and why them?

Three of these are things nobody can make for a child: the cast sheet in session 2, the page by page script in session 4, and the thumbnail map in session 5. Those are the three biggest decisions in any comic, and they are exactly what our artists need before they can start. Your child makes all three.



## What Happens, and When

From the first session to the printed book in your hands. Most children's book projects die between finishing the story and finishing the drawings, so the two 1-on-1s sit exactly there.

| Order             | What                  | What actually happens                                                                                                                                                                                                             |
|-------------------|-----------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>First</b>      | The six live sessions | One session a week, 60 minutes, online, in a batch of four or five. The book gets made as they go. Every session ends with one finished piece of it, so by the last session the story is finished rather than started.            |
| <b>Next</b>       | The two 1-on-1s       | Private time with the mentor to get the artwork over the line. It comes once the story is settled and your child knows exactly what they are drawing. This is also where anyone falling behind gets caught, before they go quiet. |
| <b>Then</b>       | Artwork is due        | The one real deadline, and we mean it. The anthology is a shared book, so one late contributor holds up eight other families. Anyone who needs longer moves to the next volume rather than stopping this one.                     |
| <b>After that</b> | Bukmuk takes over     | We ink, colour, letter and lay out every page. We proofread it and design the cover and the title pages. Your child checks their own pages before anything is printed. Nothing prints without a yes.                              |
| <b>Finally</b>    | The book arrives      | The ISBN is issued and the book goes up on Amazon.in and Amazon.com, with your child credited as an author. Two printed copies are posted to you, with a certificate and their own author page.                                   |

## What is included in the price

### The teaching

- \* 6 live online sessions, 60 minutes each, in a batch of 4 to 5
- \* 2 private 1-on-1 sessions with the mentor
- \* The Panel Book, a 40 page workbook made for this course
- \* Everything above is identical on both tiers

### The published book

- \* We ink, colour and letter every page your child draws
- \* Four to six pages in the Bukmuk Comic Anthology, full colour
- \* ISBN, and a listing on Amazon.in and Amazon.com
- \* Your child credited as an author of the book
- \* Two printed copies, posted to you
- \* A book launch, and their own author landing page
- \* Showcased at the New Delhi World Book Fair
- \* Bukmuk author certificate

# Honest Answers

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## Small batches, and when the sessions are

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Four to five children a batch. Comics is the one subject where a teacher has to look at every child's actual page inside the session. Two batches make one anthology, so the book carries eight to ten young authors and still reads in a sitting. Day and time are set with the families who join, not the other way round.

### My child cannot draw.

Almost every child who loves comics says this. It is a storytelling course that happens to be drawn, and our team inks every page afterwards. Simple drawing is the professional choice anyway. Diary of a Wimpy Kid is drawn in stick figures, and it is one of the best selling book series in the world.

### Do you redraw my child's art?

No. We ink, we never redraw. We clean the line, colour it and set it on the page. We do not replace their drawing with a studio version. Their hand is their voice.

### Why four to six pages, and who decides?

We do, with you, in Session 5, off your child's own thumbnails. Some stories are four pages long and get worse when they are stretched. Some need the room. Four to six is also the length most short stories run in professional comics anthologies, and it is finishable, which is the hard part.

### What if it needs more than six?

Then we add pages, two at a time, up to eight, and we talk to you before we do. It has to be pairs. An odd number would push the next child's story onto a left hand page, and that breaks the page turn for everyone after them.

### Whose names are on the book?

Every young author in the volume is credited. That is why we cap it at eight to ten children a book rather than filling it with thirty.

### Why is one Rs 9,990 and the other Rs 43,990?

The anthology shares its ISBN, cover, layout and print run across eight or ten young authors. A solo book carries all of that on its own, and it runs four to six times the pages. The course itself is identical on both.

### How does payment work?

One payment, in full, before the first session. We do not run instalments or part payments.

### Is this just a class with a certificate at the end?

No. There is a real ISBN, and a real Amazon listing that anyone in the world can order from. Your child's name is printed in a book that will outlive the course.

## Honest Answers, continued

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### Will my child actually finish?

This is the thing that kills most children's book projects, so the course is built against it. Every session ends with one finished piece of the real comic. Six pages is a three week sprint, not a term. And two 1-on-1 sessions catch anyone who is falling behind before they go quiet.

### Why only four or five children?

Comics is the one subject where the teacher has to look at every child's actual page inside the session. You cannot do that in a room of twenty. Two batches make one anthology.

### When exactly are the sessions?

Cohort 1 starts in September 2026. With batches this small, we set the day and time around your calendars once the places are taken.

### What do we need at home?

Paper, a pencil, a black pen, and a laptop or tablet with a camera. That is the whole kit list.

### What happens if you say yes

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1. You get in touch, and we talk for fifteen minutes about your child.
2. If it is a fit, you pay in full and the place is held.
3. Once the batch is full, we agree the day and time between us.
4. September: session 1. Your child leaves it holding the first piece of their comic.



*Still have a question we have not answered? Ask it. We would rather talk you out of the wrong course than sell you into it.*

**BATCHES OF 4 TO 5 CHILDREN · FROM Rs 9,990**

[bukmukpublishing.com/comic-studio](https://bukmukpublishing.com/comic-studio)

*Enrol, or just ask us a question first.*